**Vercors Component Editors (VCE-v3)**

**Installation instructions.**

These instructions apply to the Bundle version of VCE-v3, dated june 2014.

The bundles are available from web site:

<http://www-sop.inria.fr/oasis/Vercors/software/VCEv3/installation.html>

They are available in 3 **versions**, corresponding to the following Operating Systems:

win32, win64, linux.

**Prerequisite**: Java 7 installed, and accessible in the PATH.

**Compatibility**: For windows systems, it is mandatory to use compatible Java and VCE versions, e.g. win32/win32, or win64/win64.

Installation:

1. Select the proper bundle archive file
2. Extract (unzip) somewhere, typically in the user home directory (no need to create a specific folder, the extraction will create one).
3. In the created folder, cd to “Obeo”, and execute the application obeodesigner.exe
4. On the first execution, the application will ask to specify a workspace path. The default path proposed is NOT correct. Browse, and select the “workspace” folder lying within the same VCEv3 than your Obeo folder. Tick the “use this workspace by default”.
5. On the first execution again, a popup will warn that you are using a trial license, with a limited validity date. Click OK.

The environment then opens, and displays some of the diagrams from the projects distributed within the bundles.

Installation is finished, refer to the tutorial for the usage.

**Troubleshooting:** possible installation problems:

At step 2, possible problems with “pathnames too long” during extraction. Chose an installation folder with a base path shorter. This is a classical problem with eclipse environments.

At step 3, does not find “javaw.exe”: java is not properly installed, or not accessible in your PATH.

At step 3, does not find JNI library “client/<xxx>.dll”: your java and obeo executable pair is not compatible (e.g. win32/win64).